

## FINAL REPORT

1. **Activity title.**  
 Digital Drawing Curriculum Development Symposium

2. **Name of the representatives from each of the campuses who led the activity/event.**

<p><b>Symposium Director</b>                  Tony Allard, CSUSM</p> <p><b>Guest Speaker</b> <input type="checkbox"/>                  Lily Glass, Chair, Art Department, Palomar College <input type="checkbox"/></p> <p><b>Panelists on the Moderated Panel Discussion</b>                  Lucy HG Solomon, Professor, CSUSM                  Doris Bitar, Lecturer, CSUSM                  Lisa Hutton, Lecturer, CSUSM                  Kristine Diekman, Professor, CSUSM                  Faith Orcino, Student, CSUSM                  Dean Ramos, Professor, MiraCosta                  Gilbert Neri, Professor, MiraCosta</p>	<p><b>Curriculum Development Breakout Session Leaders</b>                  Doris Bitar, Lecturer, CSUSM                  Jonathan Berman, Professor, CSUSM  <input type="checkbox"/> Kristine Diekman, Professor, CSUSM                  Lucy HG Solomon, Professor, CSUSM                  Karen Schaffman, Professor, CSUSM                  Anya Cloud, Lecturer, CSUSM <input type="checkbox"/>                  Dean Ramos, Professor, MiraCosta                  Gilbert Neri, Professor, MiraCosta</p>
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3. **Summary/description of the activity/event. How did it go?**  
 This two-day theory and practice symposium provided a forum for art educators, students and the public to explore strategies for creating and integrating a 21st century digital drawing curriculum into existing traditional analogue drawing curricula. In keeping with the expressed goals of NCHEA to create alliances and collaborations, the symposium provided an opportunity for faculty and students at CSUSM, Palomar and MiraCosta to work together over a two-day period and create innovative digital drawing curricula and digital drawing tools. And finally, the symposium provided an opportunity for the three schools to “dream big dreams” and envision the creation of an institute for experimental drawing in North County. The symposium was notably successful in the large number of individuals who benefitted from each of the above-mentioned activities. The consensus afterwards was that it was a unique, professional and highly effective symposium that provided an in-depth context for experimentation and discussions on developing a 21<sup>st</sup> century digital drawing curriculum.

4. **Description of intercampus collaboration.**  
 The moderated panel discussion and the curriculum development breakout sessions provided the main activities for intercampus collaboration, both of which were effective in generating results that are now leading to future activities and collaborations. There are three notable results of the intercampus collaborations: 1) Over a hundred and thirty students participated in the four curriculum development breakout sessions which resulted in the creation of digital drawing art works that ranged from animated screenplay writing to digital paintings to live, video motion tracking drawings being generated by student dancers. 2) The moderated panel discussion was a powerful meeting of the minds of the professors and students from each of the three schools. We all grappled intently on the paradigm shift that is now occurring from traditional, analogue drawing courses to new media, digital drawing courses. The students and faculty in attendance were highly engaged and contributed to the discussion on many levels. 3) The moderated panel discussion on curriculum development has led to the start of a dialogue on articulation between MiraCosta Art Department professor Gilbert Neri and the faculty in the School of Arts at CSUSM. Professor Neri is currently rewriting, revising and updating a number of courses in the Art Department at MiraCosta and is now consulting with faculty in the School of Arts on course articulation and how this articulation can best serve transfer students between the schools.

**Who attended (broken down by students/faculty/staff and institution) and how did they communicate/collaborate together?**

Students and faculty members from CSUSM, Palomar and MiraCosta and members of the IT staff at CSUSM had unique opportunities to communicate and collaborate with each other in the two primary activities of the moderated panel discussion and the curriculum development breakout sessions. There were also opportunities for communication during the lunch breaks and the digital salon gallery exhibition on

both days and during the breakout session results presentations on day two (see symposium program).

# **Digital Drawing Curriculum Development Symposium**

**Thursday, March 3rd, 9:30 a.m. – 4 p.m.**

**Friday, March 4th, 9:30 a.m. – 3 p.m.**

This theory and practice symposium will provide a forum for art educators, students and the public to explore strategies for creating and integrating a 21st century digital drawing curriculum into existing traditional analogue drawing curricula.

In keeping with the expressed goals of the funding agency for the symposium (NCHEA), it will provide an opportunity for students and faculty at CSUSM, Palomar and MiraCosta to collaborate together and become leaders in the development of innovative digital drawing curricula and digital drawing tools.

And finally, the symposium will provide an opportunity for the three schools to "dream big dreams" and envision the creation of an institute for experimental digital drawing in North County.



## Day 1 of Symposium, March 3rd

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**Arts Building, Room 346**

**9:30 A.M. – 9:45 A.M.**

Tony Allard, Introductory Remarks & Panelists Introductions

**9:45A.M. – 10:05 A.M.** Lily Glass, Guest Speaker

**10:05 A.M. – 11:10 A.M.** Panelists Presentations

**11:10 A.M. – 12:00 P.M.** Moderated Panel Discussion

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**School of Arts Gallery, 1st Floor, Arts Building**

**12:00 P.M. - 1:00 P.M.**

Refreshments/Lunch Break & Digital Salon

During the lunch break in the Art Gallery, symposium attendees can mingle, continue discussions and also experience the Digital Salon, exhibitions, and breakout session drawings.

Curriculum Development Breakout Sessions

**1:00 P.M.– 4:00 P.M.**

Doris Bittar, CSUSM,  
Jonathan Berman, CSUSM  
Kristine Diekman & Karen Schaffman, CSUSM  
Lucy H. G. Soloman, Anya Cloud CSUSM  
Dean Ramos & Gilbert Neri, MiraCosta

## **Day 1 Breakout Sessions, Arts Building: 1:00 P.M. - 4:00 P.M.**

The hands-on curriculum development breakout sessions will pair faculty and students at the three schools and provide a unique opportunity for them to rapidly prototype digital drawing course content. This is a unique opportunity in that curriculum is normally written by faculty members and committees and does not typically involve student participation in the process. In essence, I am proposing a new model for developing curriculum, one that includes hands-on collaborations between faculty and students.

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**CSUSM**

### **Doris Bittar**

**Arts Building Room 342, 1:00 P.M. – 4:00 P.M.**

*"Translating the techniques of Florentine painting in the digital age"*

Using the Brushes Redux app on the iPad and iPhones, Doris and students will explore a digital form of the Florentine method of painting which was developed during the Renaissance.

### **Jonathan Berman**

**Markstein Hall 306, 2:30 P.M. to 4:00 P.M.**

*"Animated Screenplay Writing"*

In this breakout session, students will have an opportunity to digitally draw and animate their narrative screenplays on the iPad using the Brushes Redux App.

### **Kristine Diekman & Lucy HG Soloman**

**Arts Building Room 101 1:00 P.M. – 2:30 P.M.**

**Kristine Diekman, Karen Schaffman, Lucy HG Soloman & Anya Cloud**

**Arts Building Room 101, 2:30 P.M. – 3:45 P.M.**

*"Drawing Bodies: evolving the human-computer interface through movement and drawing"*

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**Mira Costa**

### **Dean Ramos & Gilbert Neri**

**1:00 P.M. – 4:00 P.M.**

*"The Desktop Drawing Board: The "selfie" as vernacular and as a way to teach drawing portraits"*

This breakout session will happen on the Oceanside Campus of MiraCosta, Room 2306 and will be netcast to the symposium via Skype.

# Digital Drawing Curriculum Development Symposium Panel Discussion Topics

## Paradigm Shift: hybridizing traditional drawing with digital drawing instruction

Lucy HG Solomon, CSUSM

**Digital Stories: Data Input / Output in the Hybrid Classroom  
"Making art in the Cloud"**

Doris Bittar, CSUSM

**"Translating the techniques of Florentine painting into the digital realm"**

Jonathan Berman, CSUSM

**"Drawing the story: animated screenplay writing"**

Dean Ramos & Gilbert Neri, MiraCosta

**"The Desktop Drawing Board: The "selfie" as vernacular and as a way to  
teach drawing portraits "**

Lisa Hutton, CSUSM

**"The Digital Canvas, Plein-air painting & paintings"**

## Drawing Bodies: evolving the human-computer interface through movement and drawing

Kristine Diekman, CSUSM

**"Somatic/Digital—drawing/bodies"**

## Student Perspective

Faith Orcino, CSUSM

**"Digital Drawing, a student's perspective"**

## Day 2 of Symposium, March 4th

**Arts Building, Room 346**

**9:30 A.M. – 9:45 A.M.**      Introductory Remarks by Tony Allard

**9:45 A.M. – 10:00 A.M.**

Digital Drawing Model Curriculum presented by Tony Allard

**10:00 A.M. – 11:30 A.M.**

Presentations by Breakout Session Participants

Doris Bittar, CSUSM

Kristine Diekman, CSUSM

Lucy H. G. Soloman, CSUSM

Dean Ramos & Gilbert Neri, MiraCosta

Jonathan Berman, (Presented by Tony Allard) CSUSM

**11:30 A.M. – 12:00 P.M.**    Open discussion, Envisioning an Institute for  
Experimental Drawing in North County

**School of Arts Gallery, 1st Floor, Arts Building**

**12:00 P.M. - 1:00 P.M.**      Refreshments/Lunch Break, Digital Salon &  
Breakout Session Drawings

**School of Arts Gallery, 1st Floor, Arts Building,  
and various locations on campus**

**1:00 P.M. – 1:30 P.M.**

Introduction to "ZOOMing In: Drawing in the Media Stream CSUSM"

An Internet-based collaborative digital drawing performance by students  
and faculty from CSUSM, Palomar and MiraCosta

**1:30 P.M. – 3:00 P.M.**      "ZOOMing In: Drawing\_in\_the\_Media\_Stream\_  
CSUSM" Performance

## Featured Speakers and Panelists



**Tony Allard** lives in San Diego where he teaches at California State University San Marcos and at Southwestern College. Allard has presented his work internationally at such places as the Banff New Media Institute in Banff, Canada and the International Symposium on Electronic Art (ISEA) in Nagoya, Japan.

In June of 2015 Allard was in residence at Yaddo in Saratoga Springs, New York, where he developed early drafts of his performance monologue, "Mutate or Die". In 2009 Allard collaborated with artist Kristine Diekman on

*Drawing\_in\_the\_Media\_Stream*, a drawing and video installation, which has been exhibited at the International Symposium on Electronic Art (ISEA) in Belfast, Northern Ireland and at Southwestern College in Chula Vista.



**Jonathan Berman** is an Associate Professor film, video, and media in the Arts and Technology program in the School of Arts at CSUSM.

He began as an assistant editor in New York in the 1980's independent film scene, after which he went on to make *The Shvitz* (1993), a documentary exploration of the last traditional steambaths. *My Friend Paul* (2000) his second work, dealt with Berman's relationship with a bipolar childhood best friend who robbed banks. Berman produced

and directed *Commune* (2006), a feature documentary exploring the lives of an archetypical California commune, the Black Bear Ranch. Berman's films have screened at venues including Laemmle Theaters, MOMA, ARTE, the Sundance Channel, PBS, and the BBC, and have received critical notice from the NY Times, Variety and other publications. He is currently finishing a documentary on the Integratron Dome in Joshua Tree entitled "People of Earth."



**Doris Bittar's** interdisciplinary projects examine decorative motifs and how they intersect with historical and geopolitical legacies. Related activities include teaching, curating, writing and community organizing. Bittar's art is housed in several public collections in the United States, Europe and the Middle East. She works with the American Civil Liberties Union, and is a core member of Gulf Labor. Bittar graduated from the University of California San Diego with an MFA, and teaches painting and 2-Dimensional Art at California State University, San Marcos.

## Featured Speakers and Panelists



**Kristine Diekman** is a media artist, teacher and leader of collaborative vision and social change. She has over 30 years of producing, directing and editing award winning films and videos.



**Lily Glass** currently serves as Department Chair of the Art Department at Palomar College where she started developing the 2-D Digital Illustration program in 1999. She has been working professionally as a digital artist for a wide range of national and international clients since 1994- her studio practice, however, has remained exclusively traditional, and is deeply concerned with the investigation of the tools and techniques of the art historical past.



**Lisa Hutton** is a San Diego based interdisciplinary artist and educator. She received her MFA from the University of California San Diego. Her work has been exhibited nationally and internationally.

"My current work, teaching, and research interests are informed by the legacies of institutional critique, conceptual art, painting and drawing in the expanded field, new media and handmade hybrids, the contemporary heroic landscape, social and cultural effects of technology, and the screen as locus for self presentation and the con-

sumption of resources."

Her teaching experience includes web, moving image, sound, and digital image, artist books, and two dimensional design. She currently teaches drawing, art orientation, and modern art history, at Mesa Community College and Theories of Art in Cyberspace at Cal State San Marcos.



**Gilbert Neri** is a multimedia artist whose creative work ranges from book illustration, printmaking, mural work, sculpture to multimedia installation. Although his artwork takes many forms, common themes such as those of passage, migration and the links between place and notions of home. He currently is Professor of New Genre at MiraCosta College in Oceanside Ca.



## Featured Speakers and Panelists



**Faith Orcino** is a recent graduate of CSUSM's School of Art who assisted with a number of classes and worked as the former cartoonist and Arts and Entertainment editor of the CSUSM independent student newspaper, The Cougar Chronicle. She also staffed at several local conventions in San Diego.



**Dean Ramos** grew up in Chicago, Illinois. Ramos attended The University of New Mexico in Albuquerque, from which he received his M.F.A in 2002. In 2006 he moved to Oceanside, California, having accepted a position as an art instructor at MiraCosta College. He resides and has a studio in Vista, California. Ramos' sculptures, paintings, and works on paper may be found in the collections of museums including the Koumi Machi Kougen Museum of Art in Koumi, Japan, the National Hispanic Cultural Center in Albuquerque, New Mexico, the State Street Corporation in Boston, Massachusetts, the Evangelical Lutheran Church in America Center in Chicago, Illinois, and numerous private collections.



An assistant professor in the School of Arts at CSUSM, **Lucy HG Solomon** works at the intersection of media design, scientific exploration and play. She founded the collective, The League of Imaginary Scientists, whose creative output has been anthologized in a book documenting social practice at MOCA. Her art has exhibited throughout North America, Europe, Asia, Australia, and Latin America, a taste of which can be viewed at [works.imaginary-science.org](http://works.imaginary-science.org).